



How to screw up the project

In five easy steps

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1) Don't choose a project manager

- The first meeting should be used to bicker with each other and then choose the one who shouts the loudest
- Make sure that half of the group disagrees with the chosen one. Even better if you can confuse the group as to who was chosen



2) Time is money. Screw both.

- Don't worry about the deadline. You'll get there eventually
- Think of the money as booze: the fun only stops when you run out

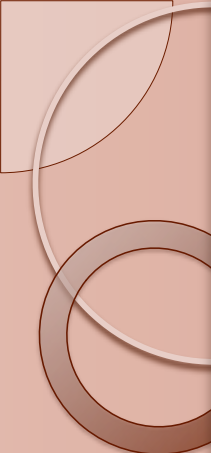
3) I don't need your bloody help!

- Never ask for help – it's only for the wussies anyway
- Never offer any help – they will hate you for it anyway
- Don't assign people with tasks – they'll screw them up anyway, anyway



4) Silence is golden

- Meetings are complete waste of time –except for the free coffee
- The group can read your mind. Just keep believing it – there is no spoon
- Don't listen to the client – he's only there to pay you



5) You are the lord and sovereign

- You might have thought you made a mistake once but you were wrong – it was your group
- You and you alone know what's best for the project
- To hell with the schedule, I'm too drunk to work during the day time! (anyway)